Grand Valley State University - Online/Hybrid Course Peer Review Rubric

Course: Instructor: Semester:

Peer Reviewer(s): Date(s) of Observation:

Delivery Format: Online Hybrid

		F	RUBRI	C KEY	∕: E =	Excellent G = Good F = Fair P = Poor N = Not Observed
			Note: Please use "N" = Not Observed, if you are reviewing a course early in the semester and you are unable find an item below.			
I. Overall Course Design and Organization ¹	E (G	F	Ρ	Ν	Comments/Suggestions
 The course website is organized, easy to navigate, provides clear instructions and student guidance. Examples of Evidence (Where to Look): There are on-going faculty announcements that provide personal connection with students and instructions for getting started, course requirements, and where to access course materials. (e.g., Course Announcements) A course orientation or tour is available for students. (e.g., Course Announcements or Content Area) The course menu is clear, organized and simple. (e.g., Course Navigation Menu) Course content follows accessibility guidelines (per ADA) 						
II. Course Expectations	E (G	F	Р	N	Comments/Suggestions
The course website includes a course description, clear measurable learning objectives, required textbook and/or course materials, schedule, grading, and assessment requirements. In addition, university policies and procedures along with student support services are included (tutoring, disability support resources, library, IT HelpDesk, etc.). Information is provided regarding expected time on task.						
Examples of Evidence (Where to Look):						
 Course description is included. (e.g., Syllabus or Content Area) Learning objectives for both course and learning activities are included. (e.g., Syllabus or Content Area) Required textbook or other course materials are clearly identified. (e.g., Syllabus or Content Area) Grading policies, rubries, due dates, ate are identified for all graded learning activities or assessments. 						
 Grading policies, rubrics, due dates, etc. are identified for all graded learning activities or assessments. (e.g., Syllabus or Content Area) Specific technology requirements are included. (e.g., Syllabus or Content Area) Student participation expectations are provided for all activities and course communications. (e.g., Syllabus or Content Area). Clearly communicated course schedule/outline with due dates, frequency and duration of assignments, course calendar, etc. (e.g., Syllabus, Content Area, Assignments) Estimated of amounts of time to spend on learning activities is clearly stated (e.g., Syllabus, Content Area, Assignments, Announcements) 						

1 – Quality Matters Higher Education Rubric 2011 – 2013 Edition

2 – Adapted from Penn State Peer Review Guide and Chickering, A. & Gamson, Z. (1987) Seven principles for good practice in undergraduate education. AAHE Bulletin (39)7.

III. Faculty/Student Interaction ²	E	G	F	Р	N	Comments/Suggestions
The faculty's online presence is demonstrated through frequent and timely faculty-student communication and	-					
contact.						
Examples of Evidence (Where to Look):						
Welcome announcement (e.g., Announcements)						
Regular, timely course engagement, faculty feedback, and communication. (e.g., Announcements,						
Email, Discussion Board, Live Chat)						
Discussion board participation (e.g., Discussion Board)						
• Faculty is available to students (e.g., Online Office Hours, Discussion Board, Live Chat, Email)						
 Establish and maintain a positive online climate and course tone (e.g., Discussion Board, Announcementa) 						
Announcements)						
IV. Reciprocity and Cooperation Among Students ²	E	G	F	Р	N	Comments/Suggestions
Students engage in formal and/or informal discussions of course topics, group assignments, etc.						
Examples of Evidence (Where to Look):						
Student introductions (e.g., Discussion Board)						
 Group assignments (e.g., Content Area and Grade Center) 	_					
 Group discussions (e.g., Discussion Board) 						
 Faculty models and facilitates students' discussion participation (e.g., Discussion Board) 						
• Faculty models and facilitates students discussion participation (e.g., Discussion Board)						
V. Active Learning ²	E	G	F	Р	N	Comments/Suggestions
Active learning methods engage students in the learning process by encouraging them to discover, process, and		-				
apply information in a variety of ways. Inclusive of students' diversity, talents, and ways of knowing.						
Examples of Evidence (Where to Look):						
• Varied student activities and assignments (e.g., Syllabus, Discussion Board, Assignments/Assessments,						
Content Area)						
Active use of writing, speaking, presentation (e.g., Assignments, Discussion Board)						
• Student engagement in collaborative learning activities (e.g., Assignments, Course Content, Discussion						
 Board) Provide alternative assignment options or student choice (e.g., Syllabus, Assignments) 						
 Supplemental online learning materials (e.g., Content Area) 						
 Supplemental online learning materials (e.g., Content Area) Timely, corrective feedback for online activities (e.g., Discussion Board, Grade Center) 						
 Accommodations and support resources provided for students with disabilities (e.g., Syllabus, Course 						
Content, Technology)						

^{1 –} Quality Matters Higher Education Rubric 2011 – 2013 Edition 2 – Adapted from Penn State Peer Review Guide and Chickering, A. & Gamson, Z. (1987) Seven principles for good practice in undergraduate education. AAHE Bulletin (39)7.

VI. Prompt Feedback ²	E	G	F	Р	Ν	Comments/Suggestions
 Faculty assist students in frequently assessing their knowledge and competence while providing them with opportunities to practice, receive suggestions, and reflect on their learning. Examples of Evidence (Where to Look): Faculty participation expectations are provided for all activities and course communications. (e.g., 						
 Active participation expectations are provided for an activities and course communications: (e.g., Syllabus or Content Area) Meaningful feedback is clear, positive, specific and focused on learning objectives (e.g., Grade Center, Discussion Board) Assignments and activities are clearly communicated (e.g., Syllabus, Content Area, Assignments) Opportunity for draft or practice assignments (e.g., Content Area, Assignments) 						
VII. High Expectations ²	E	G	F	Р	N	Comments/Suggestions
Faculty clearly communicate high, rigorous, appropriate expectations and provide support to students in meeting the expectations. Examples of Evidence (Where to Look):	5					
 Explicit communication of knowledge and skills required for the course (e.g., Syllabus) Explanation and reminders of learning objectives for each week, assignment, etc. (e.g., Syllabus, Course Content, Assignments) Context and rationale for assignments to motivate students (e.g., Announcements, Assignments, 		_	[
 Course Content) Examples and counterexamples of high quality work (e.g., Course Content, Assignments) Assignments and learning activities elicit critical thinking (e.g., Discussion Board, Assignments, Course Content) Appropriate amount of assigned work (e.g., Syllabus, Course Content, Assignments) 						

Additional Comments:

Nevada State College: Online Quality Assurance Best Practices

Organization and	Learning Design	Accessibility & Course	Instructor	Feedback and
Structure		Technology Tools	Presence	Assessment
Instructor provides a structured course timeline.	Course provides a variety of activities to develop problem solving skills and/or relevance to real world application.	Videos have closed captions and audio files have transcripts.	Instructor provides personalized welcome and introduction to the course.	Course grading policies, including consequences of late submissions, are clearly stated in the course information area or syllabus.
Course shell is well- organized and easy to navigate.	Course provides more than one modality (visual, textual, kinesthetic and/or auditory) within activities and materials that enhance student engagement.	All course materials (PDF, Word, Power Point, etc.) are ADA compliant.	Instructor contact information is clearly stated and easily accessible.	Course includes formative and summative (low and high stakes) methods to assess students' learning.
An overview of weekly and/or module learning objectives, tasks and learning materials is presented.	Course offers opportunities for interaction and collaboration for student/student, student/instructor and/or student/content.	Necessary skills for required technology tools (websites, software, and hardware) are clearly stated and supported with resources.	Instructor presence is evident in every week/module.	Criteria for the assessment of a graded assignment are clearly articulated (rubrics, examples of work, etc.).
NSC-provided syllabus and course templates are present and not deleted.				Students have an opportunity to assess their learning (pre- test, automated self- tests, reflective assignments, etc.).
All external links work properly in the LMS (check using Canvas Course Link Validator).				Course learning outcomes are clearly defined and at least one objective is linked to a key assessment
Course shell is free of typographical errors.				

Online Quality Assurance Handbook

Organization & Structure

Organization & Structure	Annotation
Instructor provides a structured course timeline.	A course timeline gives adult learners a way to visualize the sequence of course modules and types of learning activities and assignments that assists the adult learner in scheduling time efficiently.
Course shell is well- organized and easy to navigate. Synchronous Tools: Conferences, Zoom, Teams, Cranium Classroom, etc.	Instructions provide a general course overview, present the schedule of activities, guide the learner to explore the course site, and indicate what to do first, in addition to listing detailed navigational instructions for the whole course.
Asynchronous Tools: Yuja Videos You Tube Videos Assignments Diagrams	Instructors may choose to incorporate some of this information in the course syllabus. In this case, learners should be directed to the syllabus at the beginning of the course. A useful feature is a "Read Me First" or "Start Here" button or icon on the course home page, linking learners to start- up information.
	 Examples: A course "tour" Clear statements about how to get started in the course A "scavenger hunt" or "syllabus quiz" assignment that leads learners through an exploration of the different parts of the course A table or diagram that depicts the relationship between the online and face-to-face portions of a blended course
An overview of weekly and/or module learning objectives, tasks and learning materials is presented.	Adult learners benefit from knowing what they are about to learn, as well as the scope of work and time commitment expected from them. Providing a course overview
Synchronous Tools: Conferences, Zoom, Teams, Cranium Classroom, etc.	will help prepare learners for what, when, where, and why they will be learning, as well as what content, interactions, and assessments will take place within the
Asynchronous Tools: Yuja Videos You Tube Videos	week/module. These "advance organizers" help learners plan around conflicting priorities (school,

Readings Assignments Activities	family, work) and better manage their time. The week/module overview page should include at least a short introduction to the module topic and indicate what materials need to be reviewed and what activities and assignments need to be completed. Due dates should be included for every assignment and activity in the module. This will help your learners stay on track.
	 Examples: Week/Module Introduction/Expectations Week/Module Objectives & Goals Readings & Videos Activities Assignments
NSC-provided syllabus and course templates are present and not deleted.	The syllabus and course templates contain the most current information on NSC policies; Core Learning Outcomes; Netiquette; plagiarism; where to find technical support, Student Services, and Disabilities resources; and other useful information and resources to which students need to have access. The course name and number, as well as Instructor contact information are included on the landing page. The templates provide avenues for communication and easy access to support and guidance.
Course shell is free of typographical errors.	
All external links work properly in the LMS (check using Canvas Course Link Validator).	Broken links to websites and other types of external content frustrate students. All links should function properly.

Learning Design

	Annotation
Course provides a variety of activities to	When the learner thinks critically he or she
develop higher order thinking, problem	goes through the process of constructing
solving skills, or relevance to real world	knowledge, inquiring, exploring, and
application.	thinking. Cognitive presence relies on
	critical thinking skills and active learning,
Synchronous Tools:	as well as helping learners to link existing
Conferences, Zoom, Teams, Cranium	ideas to the creation of new knowledge.
Classroom, etc.	With measurable objectives guiding the
Groups Assigned in Canvas	pathway to higher-order thinking skills,

Collaborative Documents	Bloom's Taxonomy can provide a
Discussions	framework for exploring different levels of
Discussions	thinking and associated skills and
Asynchronous Tools:	competencies.
Yuja Videos	When adult learners can apply a learning
You Tube Videos	
	activity to practical value beyond the course, relevance is established between the
Assignments	
Diagrams Peer Reviews	stated learning objective, the learning
Discussions/Forums	activity, and the assessment of that activity.
,	Experiential learning, case studies, and
Quizzes/Surveys/Tests	problem- based activities are designed to
	immerse learners in real world scenarios,
	with the goal of having learners build on
	their existing knowledge and skills to
	analyze specific problems and find solutions.
	Transparency of learning activities should
	also be followed. Ensure that learning
	objectives are clearly stated for learning
	activities.
	activities.
	Examples:
	1. Include reflection as part of project
	assignments.
	2. Create peer review groups to encourage
	learners to learn from each other and help
	each other construct new knowledge.
	3. Create scenario-based discussion forums
	in which learners can interact.
	4. Have learners create and facilitate
	course-related scenarios.
	5. Have learners document their real-world
	experiences through digital storytelling.
	6. Assign "offline" activities to learners and
	have the learners "debrief" in the online
	environment.
Course provides more than one modality	Multimodal learning environments allow
(visual, textual, kinesthetic and/or	instructional elements to be presented in
auditory) within activities and materials	more than one sensory mode (visual, aural,
that enhance student engagement.	written). Materials that are presented in a
	variety of presentation modes may lead
	learners to perceive that it is easier to learn
	and improve attention, thus leading to
	improved learning performance; in
	particular for lower- achieving students
	(Chen & Fu, 2003; Moreno & Mayer, 2007;
	Zywno 2003).
	Examples:
	Images
	11111200

	 Video/Audio/Podcast clips Mnemonics Simulations/ Online Labs Drag and Drop Checks Concept Maps Discussions
Course offers opportunities for interaction and collaboration for student/student, student/instructor and/or student/content. Synchronous Tools: Conferences, Zoom, Teams, Cranium Classroom, etc. Groups Assigned in Canvas Discussions Asynchronous Tools: Announcements Yuja Videos You Tube Videos Assignments Diagrams Peer Reviews Discussions Quizzes/Surveys/Tests Quick Checks	Collaboration in an online course fosters constructive learning by enabling learners to be active participants, take initiative, think critically, and engage each other in dialogue. (Palloff & Prat, 2007). By requiring learners to engage with each other, the design of such activities requires them to assume more responsibility for their own learning which often leads to a deeper level of engagement. Providing opportunities for learners to learn from each other is an integral part of constructive collaboration. Collaborative exercises can enable more advanced learners to help less experienced learners to maximize their abilities, and help construct new knowledge together (Vygotsky, 1978). Examples: 1. Student↔student interaction-based activities include:

 tutorials quizzes (if the feedback is useful and usable) web quests reading/video discussion or reflections
 simulations

Accessionity / course reenhology rools	Annotations
Videos have closed captions and audio files	In compliance with the Americans with
have transcripts.	Disabilities Act (ADA) all videos must be
	word-for-word closed captioned that is in
	standard sentence format, punctuation, and
	capitalization. Closed captioning benefits
	not only hearing impaired learners, but ELS
	and other learners viewing video content in
	a quiet location such as a library.
	Only audio files should have transcripts.
All course materials (PDF, Word,	Screen readers convert course text to
PowerPoint, etc.) are ADA compliant.	speech so that learners can listen to the
	course content. Screen
	readers insert pauses for periods,
	semicolons, commas, question marks,
	exclamation points, and ends of
	paragraphs. Providing content that is
	accessible is
	critical to keep learners with visual
	disabilities on track. Screen readers, which
	make documents, etc., accessible to
	learners with visual impairments who rely
	on those readers, cannot read PDFs of book
	chapters or articles that have been scanned
	landscape style. Therefore, all PDF
	documents must be portrait style (8.5 x 11).
	All Word documents and those saved as
	PDF documents, and all content typed
	directly into a Canvas course must have
	titles, headers, and sub headers designated
	as Header 1, Header 2, etc. All numbered
	and bullet lists must be designated as
	numbered and bullet lists. Tables should
	include designated headers and are
	captioned. All links to external pages or
	documents should use the title of the link or
	document as the link. Do not list "click
	here" or "link" for the link indicator. Only
	text that serves as a link should be

Accessibility / Course Technology Tools

	underlined as screen readers read all
	underlined words as a link.
	If images are used, ALT (alternative) text,
	descriptive text needs to be provided. For
	some images, alternative text is enough. If a
	complex photograph, chart, or diagram is
	displayed, visually impaired learners need
	more descriptive text, including a narrative
	that explains clearly what the image is and
	what it represents.
	what it represents.
	Closed captioning (above) also applies to
	PowerPoints with voiceovers.
Necessary skills for required technology	Technology problems and ambiguous
tools (websites, software, and hardware)	instructions frustrate online learners.
are clearly stated and supported with	Access issues need to be mitigated early on
resources.	in order for learners to succeed. Any
	hardware, software, or technology
	applications that are required for successful
	participation in the course need to be
	introduced along with resources that
	support a full range of learner mastery. This
	information needs to be communicated out
	to learners early on and reinforced
	throughout the term.
	Additionally, if learners are required to use
	third party content (publisher websites,
	online labs, assignment utilities, web-based
	subscriptions, etc.) links to associated
	resources and explanations on how to
	access this content need to be included.
	Technology requirements are part of the
	course shell template. Do not delete it.
	course shell template. Do not delete It.

Instructor Presence

	Annotation
Instructor provides personalized welcome	By welcoming learners to the course and
and introduction to the course.	providing context for what they will be
	learning, the instructor sets a tone for
Synchronous Tools:	success from the start of the course. The
Conferences, Zoom, Teams, Cranium	course welcome should establish instructor
Classroom or Cafe, etc.	presence and provide enough guidance to
Discussions	ensure that learners will get off to a good
	start in the online space. In essence, this is
Asynchronous Tools:	the learners' first impression of the
Announcements	instructor and the course.
Yuja Videos	Examples:
You Tube Videos	

Accignmenta	1. Create a course introduction video
Assignments	
Diagrams Deer Berieur	introducing learners to the course
Peer Reviews	topic and learning content. Add your
Discussions	insight and expertise by
Quizzes/Surveys/Tests	contextualizing the learning
Quick Checks	activities alongside course and
	module learning objectives.
	2. Create a course introduction video
	that highlights your achievements in
	the field and relate that knowledge
	and experience back to what the
	learners will learn in the course.
	3. Create a course introduction tour via
	video, audio, or illustrated
	document that welcomes learners to
	your online course and explains how
	and where to get started.
	4. Hold virtual office hours via
	Conferences or Cranium Cafe.
Instructor contact information is clearly	In addition to providing this information in
stated and easily accessible.	the syllabus, include contact information on
stated and easily accessible.	the template landing (Home) page. Be sure
	that there is a printable version of the
	syllabus with instructor contact information for learners to have on hand in
	case they are unable to access the online
	class and need to get in touch. Opening
	avenues for communication and providing
	easy access to those channels support
	learner- instructor interactions and
	facilitate engaging in supportive contact
	and interaction, a key component of social
	presence.
Instructor presence is evident in every	Adult learners need assurances throughout
week/module.	the semester that there really is an
	instructor on the other end of the online
Synchronous Tools:	course. Additionally, maintaining a strong
Conferences, Zoom, Teams, Cranium	instructor presence in every week/module
Classroom or Cafe, etc.	nurtures a sense of connection between
Groups Assigned in Canvas	learners and the instructor and builds
Discussions	community and trust.
	Examples:
Asynchronous Tools:	1. Make short videos of one or two key
Announcements	concepts for the week/module.
Yuja Videos	2. Include a video or podcast on your
You Tube Videos	week/module overview page, that
Assignments	goes into more detail about activities
Diagrams	and assignments for that
Peer Reviews	week/module.

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Discussions	3. Provide feedback comments on
Quizzes/Surveys/Tests	rubrics used for grading.
Quick Checks	4. Post regular announcements (these
	can be set for delayed posting).
	5. Provide five-minute feedback videos
	as part of grading feedback.
	6. Include discussion wrap-ups at the
	end of select weeks/modules.
	7. Hold synchronous virtual office
	hours.
	8. Hold synchronous Conferences with
	learners.
	9. Make 15-minute mini-lectures and
	embed them in the modules.

Feedback and Assessment

	Annotation
Course grading policies, including	Learners need to know how their work will
consequences of late submissions, are	be assessed in a clear and transparent
clearly stated in the course information	manner. Grading policies can guide learner
area and/or syllabus.	progress, and promote fair and objective
	review and assessment of all graded work.
	Research shows that grading policies
	directly impact learner motivation.
	Including clear course grading policies in
	the syllabus or course information
	documents area will also mitigate issues
	related to learner complaints about grades
	that they have received on assigned work.
Course includes formative and summative	Consistent and regular assessments help
(low and high stakes) methods to assess	learners demonstrate their progress and
students' learning.	deficiencies. As learners move through an
	online course, they should encounter
Synchronous Tools:	regular assignments, activities, and
Conferences, Zoom, Teams, Cranium	interactions designed to assess how well
Classroom, etc.	they have mastered the learning content,
Groups Assigned in Canvas	and how close they are to meeting program,
Discussions	course, or module learning objectives.
Exit Tickets	
	Examples:
Asynchronous Tools:	Low stakes-
Announcements	 Mastery learning quizzes (required
Yuja Videos	to reach a minimum score)
You Tube Videos	Pre-tests/Self-checks
Assignments	Participation
Diagrams	Muddiest Point
Peer Reviews	High stakes-
Discussions	Research Papers/Essays Exams
Quizzes/Surveys/Tests	

Pre-tests	Problem Sets
Quick Checks	
Criteria for the assessment of a graded assignment are clearly articulated (rubrics, examples of work, etc.).	Elikai & Schuhmann (2010) found that grading policies, examples of work, and associated rubrics motivated learning by associating levels of mastery and performance with a specific grade, and guiding achievement progress.
	 Guidelines or rubrics for the assessment of graded work should include: performance criteria setting desired performance/proficiency levels for learners' performance descriptions. This includes detailing out what constitutes a full continuum of accomplishment, from unsatisfactory through to exemplary, and include associated grades along with each level along the continuum.
Students have an opportunity to assess their learning (pre-test, automated self- tests, reflective assignments, etc.).	 Self-assessment plays a role in learner self-efficacy, fosters learners' abilities to construct meaning, and promotes metacognition. By asking learners to check their skill mastery levels or reflect on their own work, they learn to examine their own reasoning and decision making process (Cukusic et al, 2014). Examples: Reflecting on personal goals statements End of module quizzes with required performance levels Evaluating own participation Using a rubric to analyze one's work
Course learning outcomes are clearly defined and at least one objective is linked to a key assessment (e.g., Core Curriculum Learning Outcomes, Program and/or Course Learning Outcomes)	• Using a rubric to analyze one's work The syllabus and or modules should contain learning outcomes that are connected to program or school outcomes based upon relevant content.
	 Examples: SOE-Key Assessment Core Curriculum Outcomes (Critical Thinking,

Communication, Citizenship)
Progression Portfolios